Computer Science E-76 Building Mobile Applications

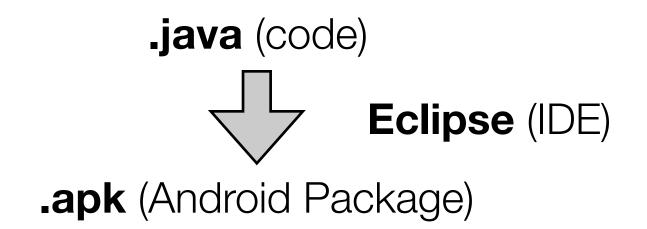
Lecture 0: HTML5 January 25, 2011

Dan Armendariz danallan@mit.edu



http://developer.android.com

Android SDK and NDK

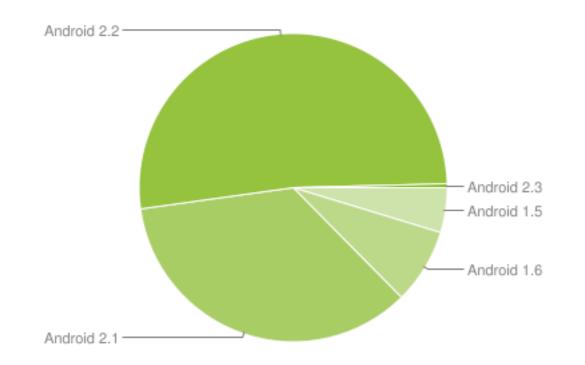


Android Build

Building an App

- No support for placing or receiving actual phone calls. You can simulate phone calls (placed and received) through the emulator console, however.
- No support for USB connections
- No support for camera/video capture (input).
- No support for device-attached headphones
- No support for determining connected state
- No support for determining battery charge level and AC charging state
- No support for determining SD card insert/eject
- No support for Bluetooth

Android SDK

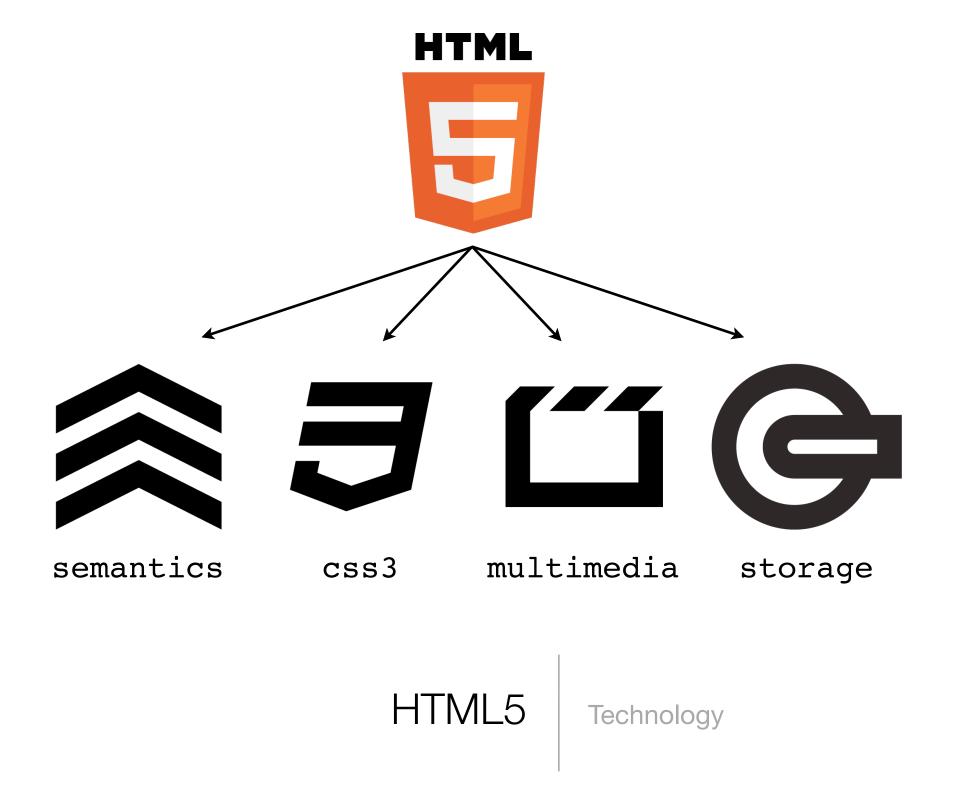


Current as of 1/4/2011. From: http://developer.android.com/resources/dashboard/platform-versions.html

Android SDK | Platform Versions











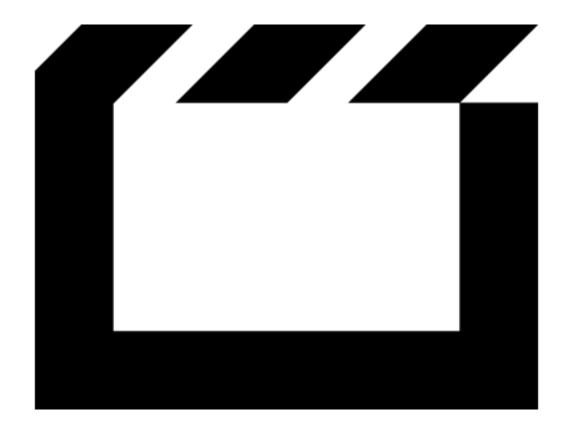
Semantics





CSS3

9

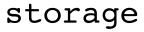




Multimedia



connectivity



graphics



device access





Others Through JS

Computer Science E-76 Building Mobile Applications

Lecture 0: HTML5 January 25, 2011

Dan Armendariz danallan@mit.edu