

iOS

Objective-C, Window-based Applications, MVC

Objective-C

```
#import <Foundation/Foundation.h>

int main(int argc, const char * argv[])
{
    NSAutoreleasePool * pool = [[NSAutoreleasePool alloc] init];
    NSLog(@"Hello, World!");
    [pool drain];
    return 0;
}
```

Data Types

BOOL

id

nil

...

Foundation Data Types

NSInteger

NSPoint

NSRect

NSSize

NSUInteger

...

.h

```
@interface Foo: NSObject {  
    // instance variables  
}  
  
// declarations of methods  
  
@end
```

.m

```
@implementation Foo
```

```
// definitions of methods
```

```
@end
```

Instance Variables

@protected

@private

@public

Class Methods

```
+alloc;
```

Instance Methods

- (int)age;
- (void)setAge:(int)age;
- (void)init;
- (void)initWithName:(NSString *)name andAge:(int)age;

Messages

```
[student age];
```

```
[student setAge:20];
```

```
[student init];
```

```
[student initWithName:@"Alice" andAge:20];
```

Selectors

alloc

age

setAge:

init

initWithName:andAge:

@property

assign

copy

retain

atomic

nonatomic

readonly

readwrite

@synthesize

Memory Management

alloc autorelease dealloc release retain

Collections

NSArray

NSMutableArray

NSDictionary

NSMutableDictionary

NSSet

NSMutableSet

...

Fast Enumeration

```
for (id foo in bar) {  
    // do something with foo  
}
```

Categories

```
@interface Foo (Bar)
```

```
-(void)baz;
```

```
@end
```

Protocols

```
@interface Student <NSCopying> {  
}
```

```
...
```

```
@end
```

Protocols

```
@implementation Student
```

```
...
```

```
-(id)copyWithZone:(NSZone *)zone  
{  
    Student *s = [Student allocWithZone:zone];  
    [s initWithName:_name andAge:_age];  
    return s;  
}
```

```
...
```

```
@end
```

NSException

```
@try {  
    // try something here  
}  
  
@catch (NSException *e) {  
    // handle exception here  
}  
  
@finally {  
    // do something here  
}
```

NSError

```
NSError *e = nil;  
if ([foo bar:baz error:&e] == nil)  
{  
    // handle error  
}
```

MVC

