

iOS, continued

View Controllers, Views

Drag 'n Cook



```
#import <Foundation/Foundation.h>

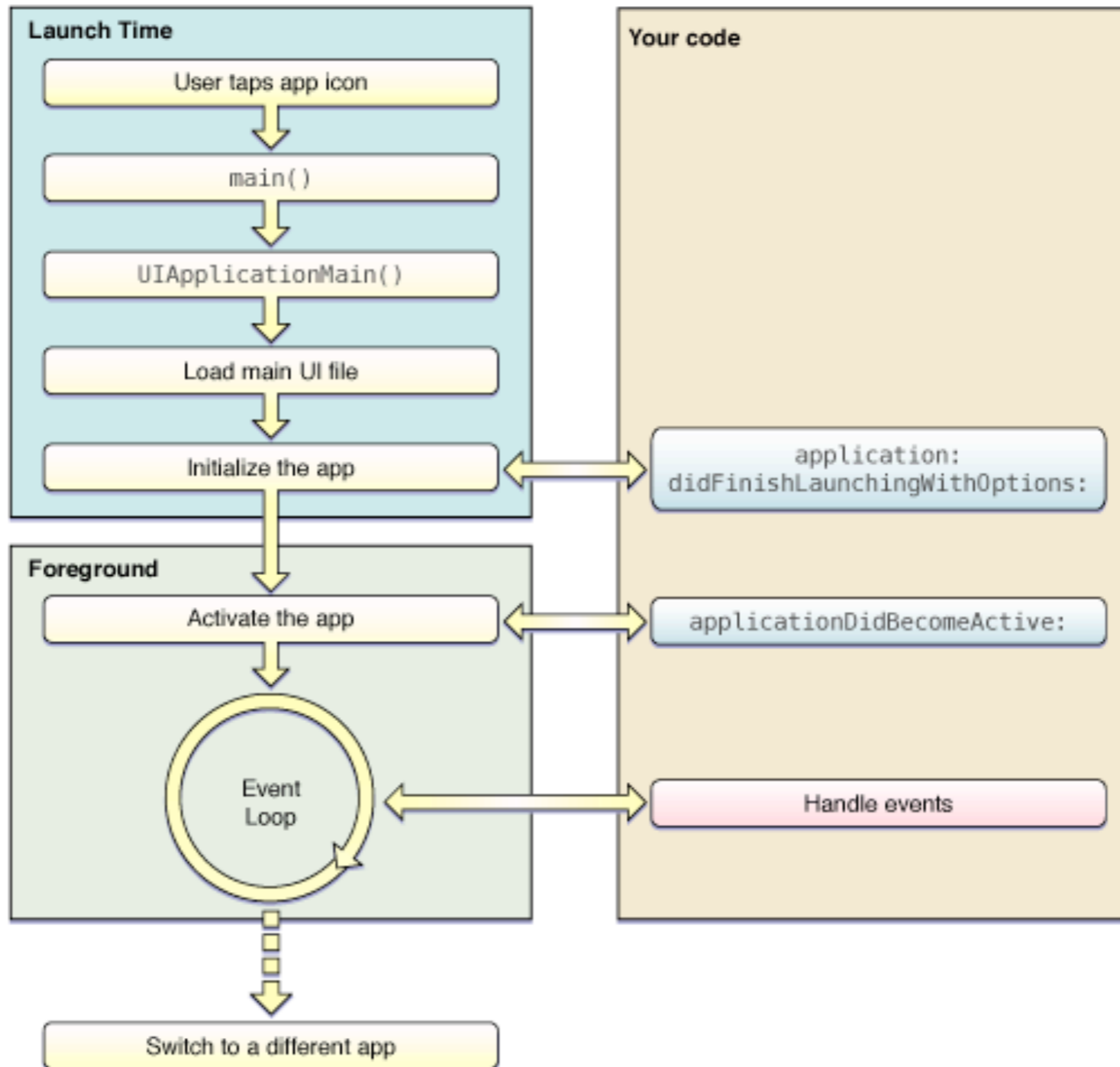
int main(int argc, const char * argv[])
{
    @autoreleasepool {
        NSLog(@"Hello, World!");
    }
    return 0;
}
```

```
#import <UIKit/UIKit.h>

#import "AppDelegate.h"

int main(int argc, char *argv[])
{
    @autoreleasepool {
        return UIApplicationMain(argc, argv, nil, NSStringFromClass([AppDelegate class]));
    }
}
```

app launch cycle



UIKit

UIApplication

UIApplicationDelegate

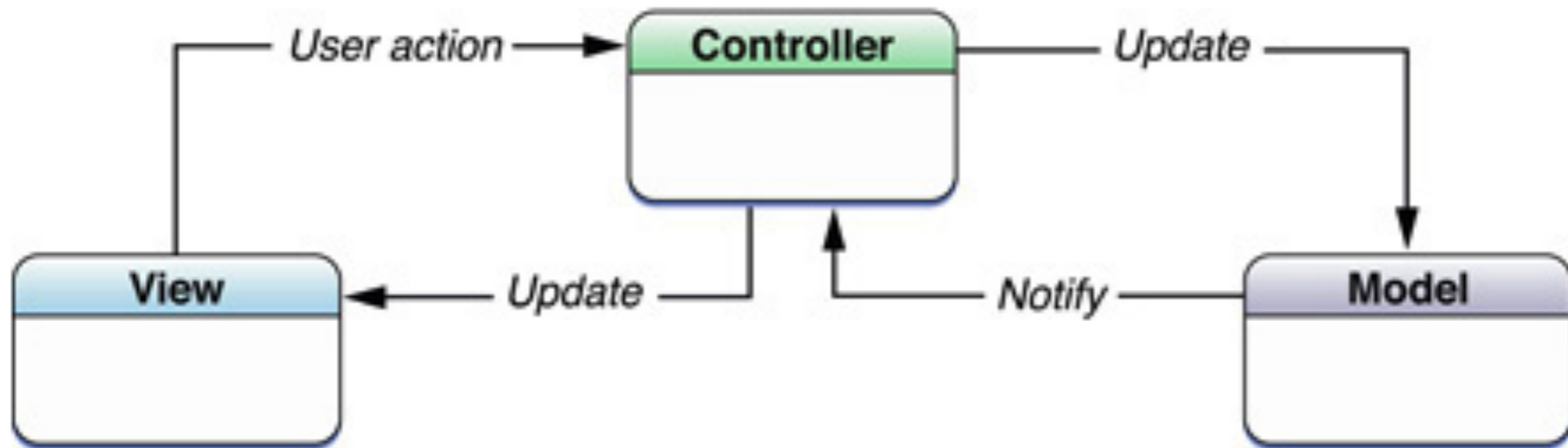
UIView

UIViewController

UIWindow

...

MVC



templates

Master-Detail Application

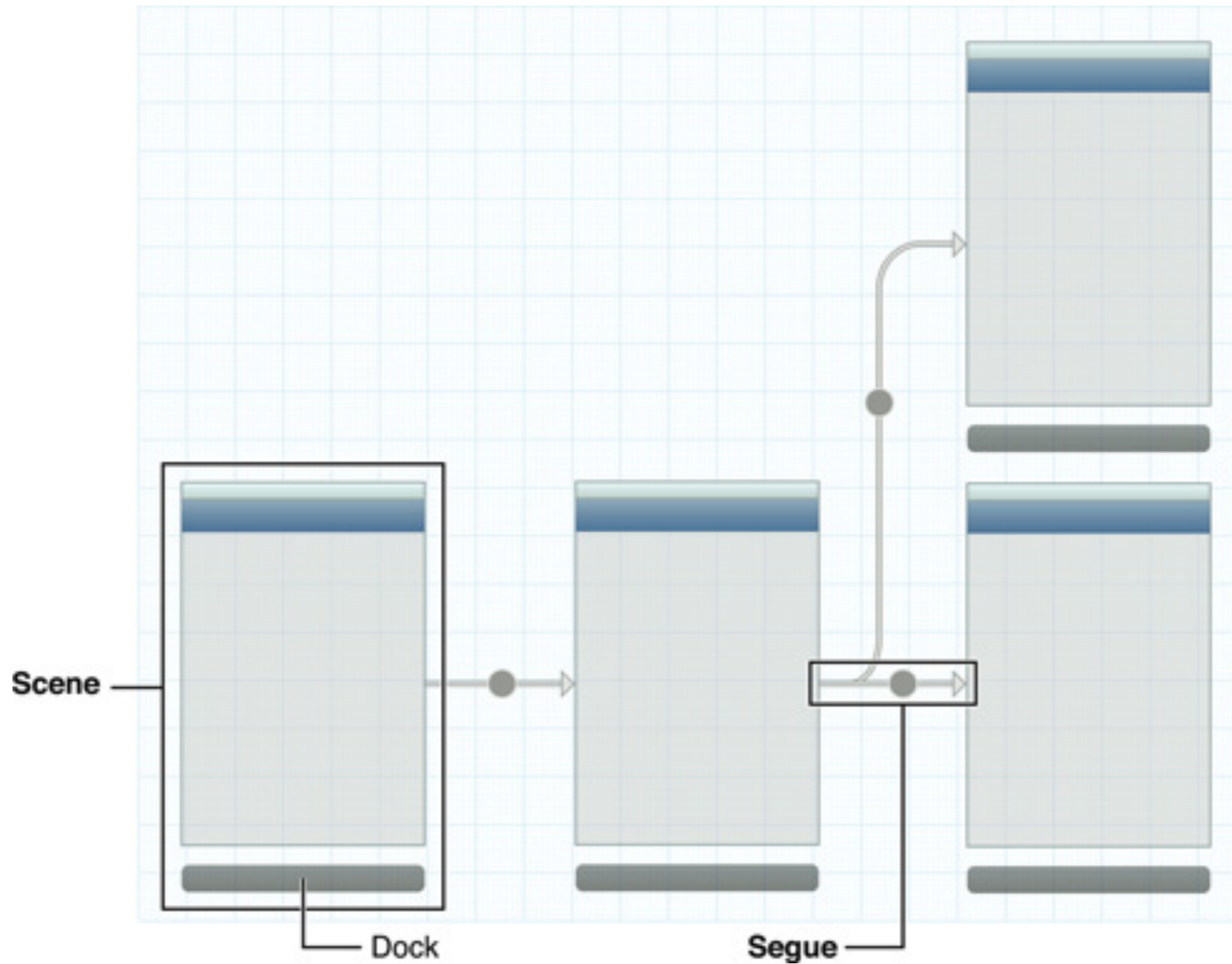
Single View Application

Tabbed Application

Utility Application

...

storyboards



to be continued...